**Computer Science meeting**:

Team 2:

* Skills data-they would like it in the form of an excel spread sheet instead of word documents
  + Down the row in each cell would be a different bullet point

Team 1:

* Skill filter:
  + Two different ways
  + They are going to go with: picking an soc code see if it fits in the filters and if it does we would go for it and if they didn’t we go to the next one.
* Could we still see the question when we are in full screen?
  + Yeah we can work on doing that
* We don’t need a shuffle button
  + Or replay
* Next step:
  + Make the thumbs do something
  + Autoplay will work
  + Playlist look better
  + Get rid of extra buttons
  + Question appear in full screen
* We want to change the thumbs to a 5 point likert scale
  + Gagik: worked somewhere where a 5-point didn’t work as well but they will try options
  + Austin: 5 point is too much work
  + Kelly: I would never chose the extremes
  + Decision for now:
* What do we do with the middle thumbs
  + Kelly: we could go close to either side so kind of test it out
  + Gagik: middle could just not factor into the algorithm
  + Decision for now: go close on either side with soc codes
* Cumulative past actions determine which video pops up next, the last one is not the sole determiner
* Should not have the oldest decision be worth less, nothing weighted based on time liked/disliked
* User will have the option to click somewhere on the world of work and go to that career
* Problem: you have two different interests on opposite sides
  + Random job every once in a while maybe every 5 jobs or so
  + Do we want it to be truly random?